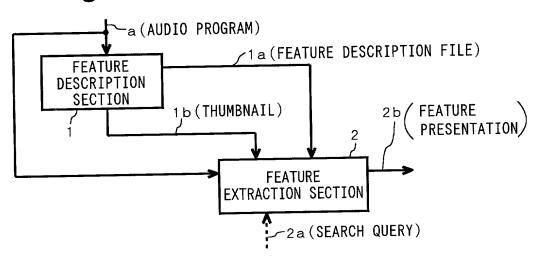
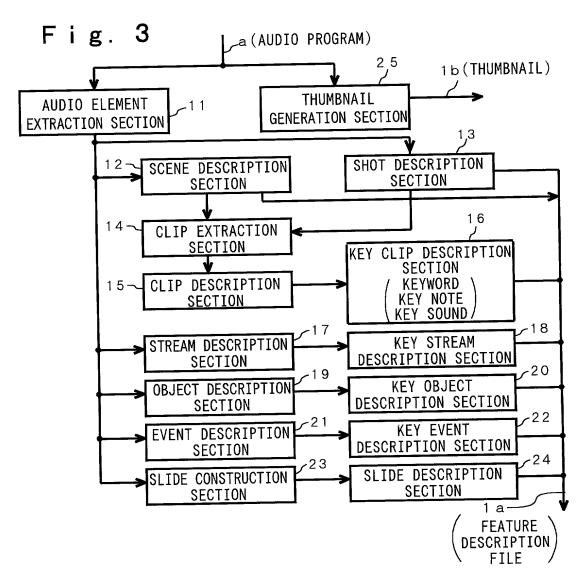
Fig. 1





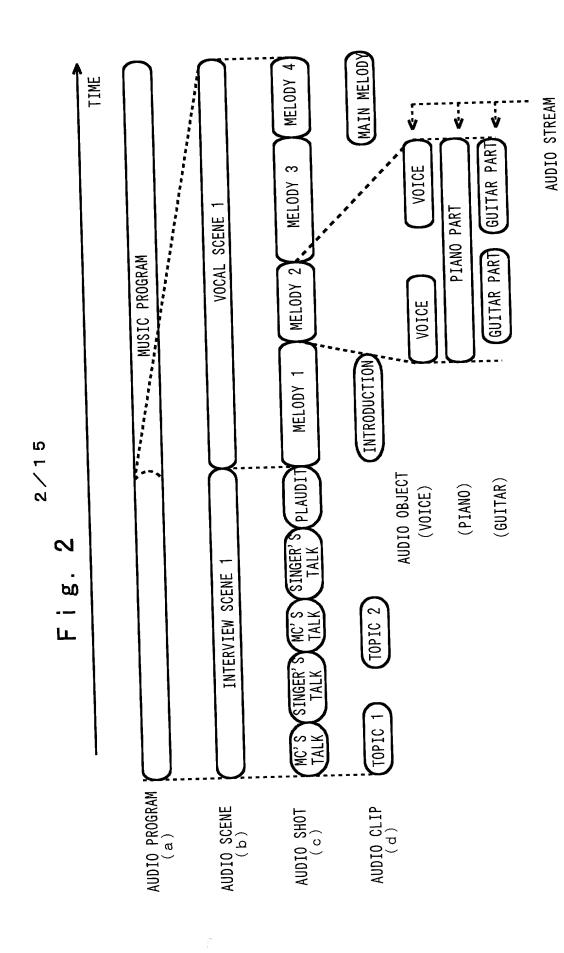


Fig. 4

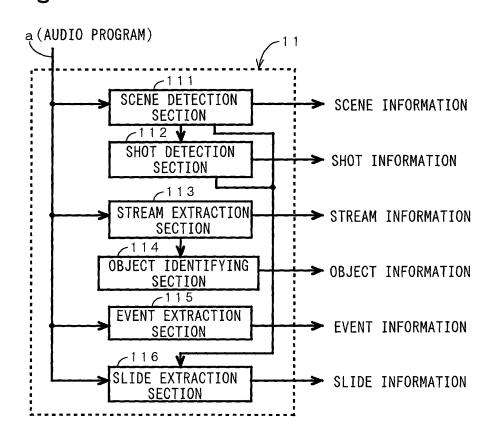


Fig. 5

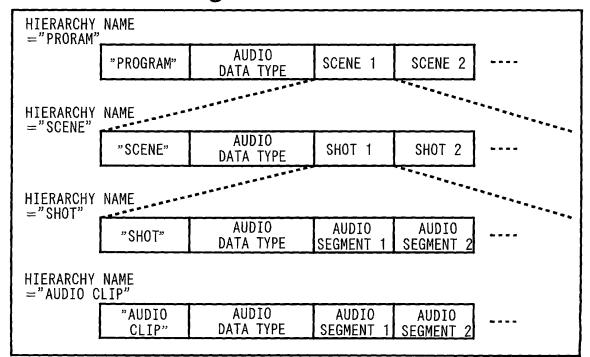


Fig. 6

"PROGRAM" (MUSIC PROGRAM)	AUDIO DATA TYPE ="MIXED"	SCENE 1 (INTERVIEW)	SCENE 2 (VOCAL)	
"SCENE" (VOCAL SCENE 1)	AUDIO DATA TYPE ="MUSIC"	SHOT 1 (MELODY 1)	SHOT 2 (MELODY 2)	
"SHOT" (MELODY 2)	AUDIO DATA TYPE ="MUSIC"	AUDIO SEGMENT 1	AUDIO SEGMENT 2	
"AUDIO CLIP"	AUDIO DATA TYPE	AUDIO SEGMENT 1	AUDIO SEGMENT 2	

Fig. 7

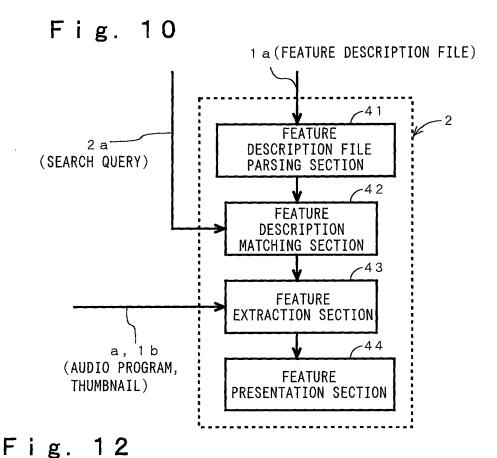
FEAT	TURE TYPE="KEY	AUDIO CLIF)"					1
(a)	"KEY AUDIO CLI	AUD: DAT TYP	A 7	JA OIQU	IO CLIP DIO ENT 2	1]	!
FEAT	TURE TYPE="KEYV	VORD"						!
(b)	"KEY AUDIO CL (KEYWORD)	IP" AUD: DAT TYP	A KE		OIQU	AUDIO EGMENT		
FEA.	TURE TYPE="KEY	NOTE"						
(c)	"KEY AUDIO CLI (KEY NOTE)	[P" AUD] DAT TYP	A		NOTE 1 JDIO MENT 2			
FEAT	TURE TYPE="KEY	SOUND"						
(d)	"KEY AUDIO CL: (KEY SOUND)	I DAT	Α	JA OIDUA	JDIO MENT 2			
FEAT	TURE TYPE="KEY	STREAM"						
(e)	"KEY STREAM"	STREAM IDENTIFIER	AUDI DATA TYPE	SEGMEN	· (DIO ENT 2		
FEAT	TURE TYPE="KEY	OBJECT"						
(f)	"KEY OBJECT"	STREAM IDENTIFIER	AUDI DATA TYPE	OBJEC	SEGM	DIO IENT 1	AUDIO SEGMENT	2
								_

Fig. 8

FEA1	TURE TYPE="KE	Y STREAM"					
(a)	"KEY STREAM"	STREAM IDENTIFIER ="2"	AUDIO DATA TYPE ="MUSIC"	AUDIO SEGMENT 1	AUDIO SEGMENT 2		
FEA.	TURE TYPE="KE	Y OBJECT"					,
(b)		STREAM IDENTIFIER ="2"	AUDIO DATA TYPE ="MUSIC"	KEY OBJEC CONTENT ="PIANC	CECMENT	AUDIO 1 SEGMENT	2

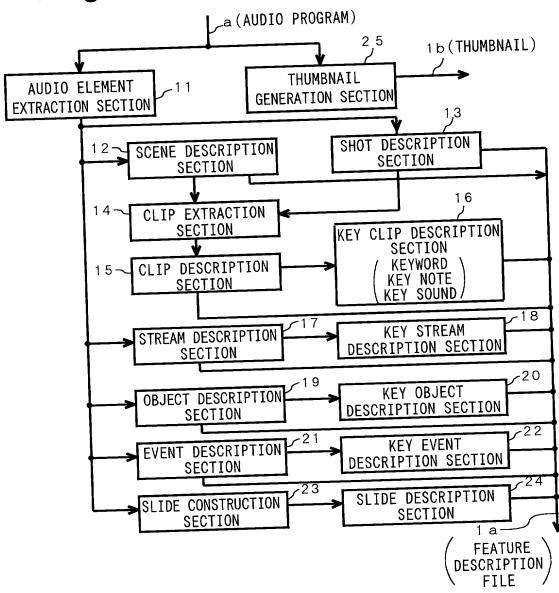
Fig. 9

	Fig. 3				
FEATURE	TYPE="KEY EVENT"			VEV EVE	NT 1
(a)	"KEY EVENT"	AUDIO DATA TYPE	KEY EVENT	KEY EVE T AUDIO SEGMENT	AUDIO 1SEGMENT 2
FEATURE	TYPE="AUDIO SLID	E"			
(b)	"AUDIO SLIDE"	AUDIO DATA TYPE	AUDIO SEGMENT	AUDIO 1 SEGMENT	AUDIO 2 SEGMENT 3
					LAUDTO
(c)	"AUDIO SLIDE"	AUDIO DATA TYPE	AUDIO FILE NAM 1	AUDIO NE FILE NAM 2	AUDIO MEFILE NAME 3
FEATURE	TYPE="AUDIO THUM	BNAIL"			
(d)	"AUDIO THUMBNAIL	, AUDIO	AUDIO SEGMENT 2	AUDIO SEGMENT 3	
(e)	"AUDIO THUMBNAIL	IMAGE "FILE NAME 1	IMAGE FILE NAME 2	IMAGE FILE NAME 3	



FEATURE TYPE="KEY AUDIO CLIP" KEY AUDIO CLIP 1 OIGUA "KEY AUDIO AUDIO (a) DATA LEVEL AUDIO CLIP" SEGMENT 1 SEGMENT 2 **TYPE** FEATURE TYPE = "KEYWORD" KEYWORD 1 "KEY AUDIO AUDIO CLIP" AUDIO AUDIO (b) DATA LEVEL KEYWORD SEGMENT 1 SEGMENT 2 TYPE (KEYWORD) CONTENT FEATURE TYPE="KEY NOTE" "KEY AUDIO KEY NOTE 1 AUDIO CLIP" AUDIO (c) AUDIO DATA LEVEL SEGMENT 1 SEGMENT (KEY NOTE) **TYPE** FEATURE TYPE="KEY SOUND" KEY SOUND 1 "KEY AUDIO AUDIO (d) **LEVEL** CLIP" AUDIO DATA AUDIO (KEY SOUND) **TYPE** SEGMENT 1 SEGMENT 2

Fig. 11



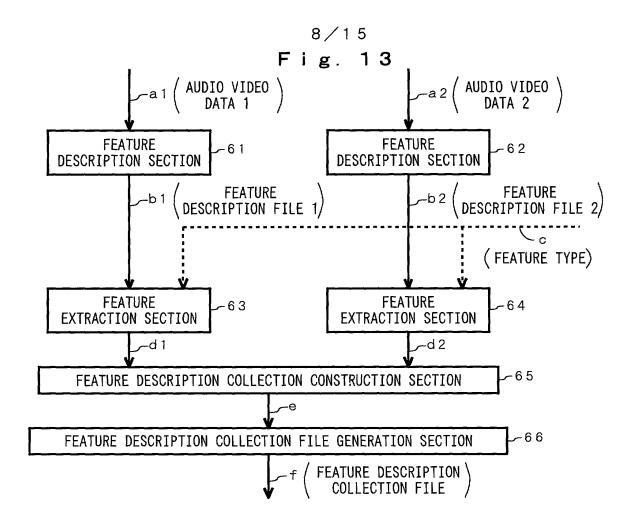
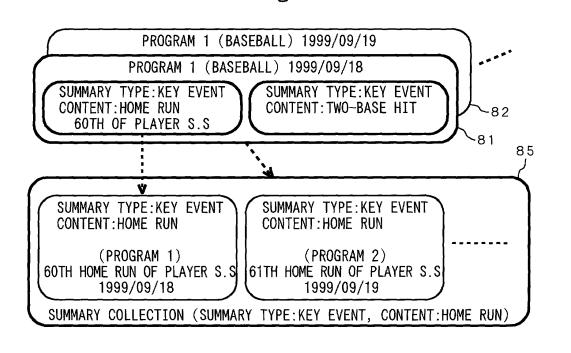
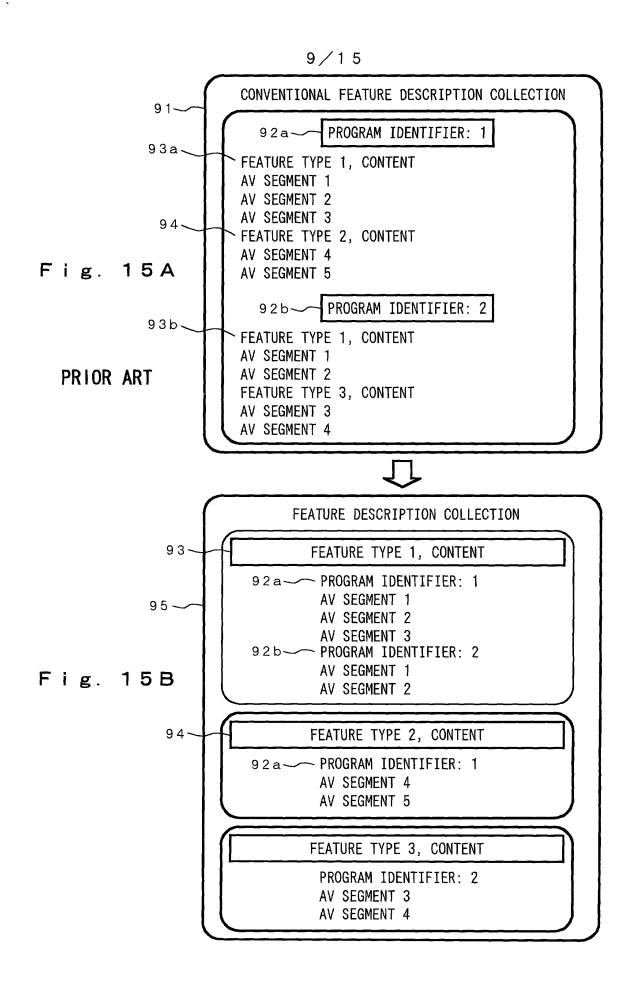


Fig. 14





10/15

Fig. 16A

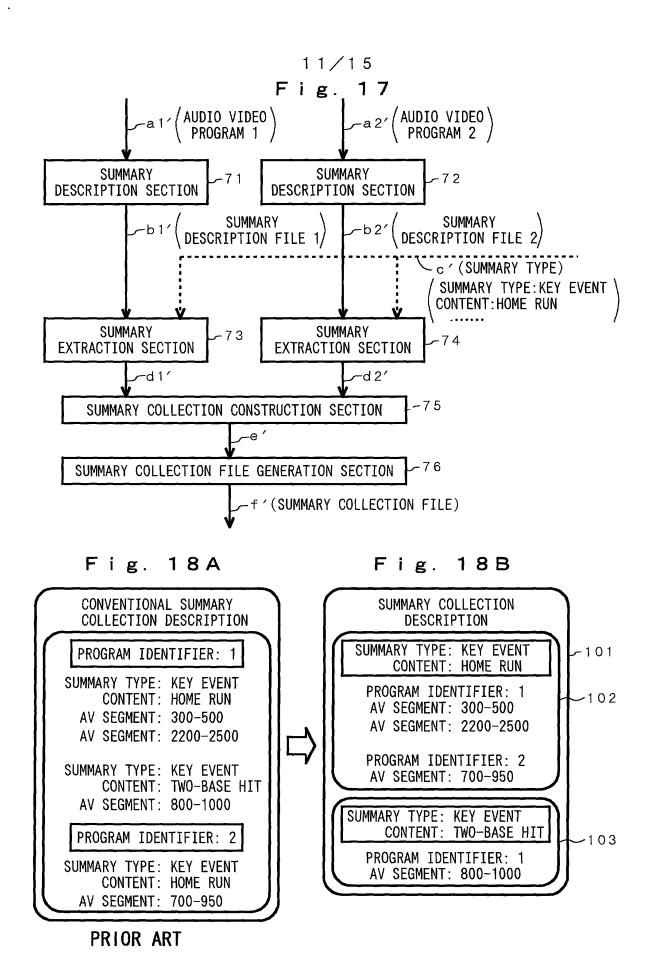
PRIOR ART

			FEATURE DE	SCRIPTION	FEATURE DESCRIPTION COLLECTION			
		PROGRAM 1				PROGRAM 2	4M 2	
FEATURE TYPE	-		FEATURE TYPE 2	2	FEATURE TYPE	TYPE 1	FEATURE TYPE 2	
AV SEGMENT AV SEGMENT AVSEGME	v SEGMENT	\ ₹	AV SEGMENT 4	AV SEGMENT 5	AV SEGMENT AV SEGMENT AV SEGMENT 4 5 7	AV SEGMENT 7	AV SEGMENT 8	

Fig. 16B

(METHOD BY THIS INVENTION)

PROGRAM 1 PROGRAM 2 PROGRAM 1 PROGRAM 2 AV SEGMENT AV SEGMENT AV SEGMENT AV SEGMENT AV SEGMENT BY		FEATURE TYPE 1
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PRIOR ART

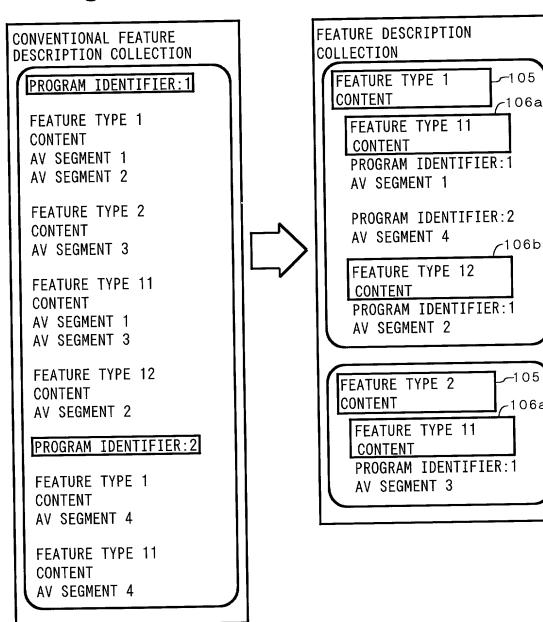
Fig. 19A

Fig. 19B

~106a

105-ر

~106a



PRIOR ART Fig. 20A

CONVENTIONAL SUMMARY COLLECTION DESCRIPTION

PROGRAM IDENTIFIER:1

SUMMARY TYPE: KEY EVENT

CONTENT: HOME RUN

AV SEGMENT: 300~500 AV SEGMENT: 2200~2500

SUMMARY TYPE: KEY EVENT CONTENT: TWO-BASE HIT AV SEGMENT: 800~1000

SUMMARY TYPE: KEY OBJECT

CONTENT: PLAYER S.S AV SEGMENT: 300~500 AV SEGMENT: 800~1000

SUMMARY TYPE: KEY OBJECT

CONTENT: PLAYER M.M

AV SEGMENT: 2200~2500

PROGRAM IDENTIFIER:2

SUMMARY TYPE: KEY EVENT

CONTENT: HOME RUN

AV SEGMENT: 700~950

SUMMARY TYPE: KEY OBJECT

CONTENT: PLAYER S.S AV SEGMENT: 700~950 Fig. 20B

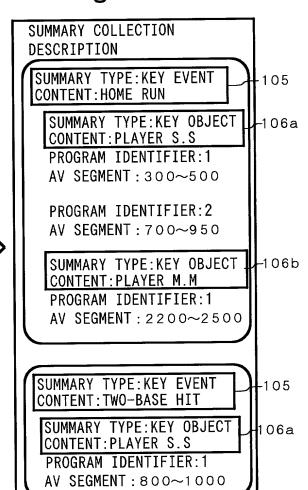


Fig. 21

